**JAVASCRIPT**

**UNITY**

**OUTLOOK**

**EXCEL**

**POWERPOINT**

**WORD**

**VISUAL STUDIO**

**GIMP**

**GIT / GITHUB**

**TL-Engine (Uni Engine)**

**UNREAL ENGINE 5**

**UNREAL ENGINE 4**

**SQL**

**HTML & CSS**

**UE5 BLUEPRINTS**

**PYTHON**

**C#**

**UE4 BLUEPRINTS**

**C++**

**SOFTWARE**

**CODING**

Birthday: 15/03/1996

Born: Blackburn, Lancashire UK

LPG.GamesDev@gmail.com

**Personal Projects**

**Education**

**MSC**

UNIVERSITY OF CENTRAL LANCASHIRE

2020 – CURRENT

Games Development & Programming

**BTEC/NVQ**

3AAA

2015 - 2017

Advanced Diploma in ICT Professional Competence ICT Systems & Principles

**University Projects**

Altered Beings October 2022 – March 2023

Slasher (スラッシャー) October 2022 – March 2023

Games Dev, Programmer

LUKE

**GATEHOUSE**